**Playtesting Feedback Form**

(For Group Members)

Please fill this in to get a better idea of the player experience.

If players are happy to be filmed, take a video on your phone to record the play testing – we can refer to this for the rest of the project and will be good to add to our next presentation.

Date of play test – 17.04

Play time – 2 min

Final scores – 2-1

Scores throughout the game (to monitor game pacing) – N/A

Player emotions (laughter, frustration, fiero, amusement, etc.) – confusion, amusement

Any particular bad experiences the player has (confusion, boredom, etc.) – a lot of confusion at the beginning due to the lack of visual cues of how to play and who should be playing

Any other useful info – A LOT OF BUGS

The game was supposed to be best of three, not five. I’ve seen 3-0 as a score.